Application or Docket Number 10/123698 PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 5760-16200 **CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN** TYPE [(Column 1) (Column 2) OR SMALL ENTITY TOTAL CLAIMS RATE FEE RATE FEE OR BASIC FEE FOR NUMBER FILED NUMBER EXTRA **BASIC FEE** 385.00 770.00 TOTAL CHARGEABLE CLAIMS 91 __ minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL 788. **CLAIMS AS AMENDED - PART II OTHER THAN** SMALL ENTITY OR **SMALL ENTITY** (Column 1) (Column 3) (Column 2) CLAIMS HIGHEST ADDI-ADDI-4 REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL **AMENDMENT AFTER PREVIOUSLY EXTRA** FEE FEE **AMENDMENT** PAID FOR 21 Total Minus X\$ 9= X\$18= OR 0 Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-8 REMAINING NUMBER **PRESENT** TIONAL TIONAL RATE RATE **PREVIOUSLY** ENDMENT **AFTER EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus X\$18= X\$ 9= OR Independent Minus X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CI AIMS HIGHEST ADDI-ADDI-O REMAINING NUMBER PRESENT TIONAL **AMENDMENT AFTER PREVIOUSLY** RATE RATE TIONAL **EXTRA AMENDMENT** PAID FOR FEE FEE **Total** Minus ** X\$ 9= X\$18= OR Independent Minus X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR

OR

TOTAL

ADDIT, FEE

TOTAL

ADDIT. FEE

If the entry in column 1 is less than the entry in column 2, write "0" in column 3.
If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

^{***}If the "Highest Number Previously Pald For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.